

四叶草移动网络安全学习日志

原创

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本文链接: https://blog.csdn.net/qq_44365878/article/details/107575821

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四叶草学习日志

DAY_1

Android Studio之前已经安装

adb使用时出现

```
connect error for write: no devices/emulators founds
```

解决: 手机打开usb调试

CrackMe_clover01解题思路:

再进行反编译后发现他会在最开始进行一个用户字段的判断, 如下

```
{
    if (paramString1 != null) {
        try
        {
            if (paramString1.length() == 0) {
                return false;
            }
            if ((paramString2 != null) && (paramString2.length() == 16))
            {
                Object localObject = MessageDigest.getInstance("MD5");
            }
        }
    }
}
```

如果为空返回false, 我让他在这直接返回true

根据这个思路, 我找到了下面的返回值在源码中的表示

```
.prologue
const/4 v7, 0x0

.line 54
if-eqz p1, :cond_0

:try_start_0
invoke-virtual {p1}, Ljava/lang/String;->length()I
move-result v8

if-nez v8, :cond_1
```

```
.line /0
:cond_0
:goto_0
return v7
```



将v7的值由0x0改为0x1然后编译安装后，得到flag

HD 4G 53 B/s



6:23

程序已注册

Clover Sec 注册获取答案

username:

sn:

注册

恭喜您！注册成功 F--2l () a--g
{CloverSec-android reverse}

DAY_2

自己创建的app



Wayne App

杨昊南

BUTTON

并根据网上教程生成release版本<https://www.jianshu.com/p/ba385af853c4>并且安装成功

名称	修改日期	类型
build	2020/7/21 17:47	文件夹
libs	2019/10/11 12:05	文件夹
release	2020/7/21 17:47	文件夹
src	2019/10/11 12:05	文件夹
.gitignore	2019/10/11 12:05	Git Ig
app.iml	2020/7/21 17:49	IML文
build.gradle	2019/10/11 12:05	GRAD
proguard-rules.pro	2019/10/11 12:05	Qt Pr

MyApplication4 [C:\Users\Administrator\AndroidStudioProjects\MyApplication4] - MyApplication4 - Android Studio

File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help

MyApplication4 build.gradle

Android

activity_main.xml

dependencies {

classpath 'com.android.tools.build:gradle:3.4.1'

// NOTE: Do not place your application dependencies here, they belong

// in the individual module build.gradle files

allprojects {

buildscript {

dependencies}

Build: Build Output Sync

Build: completed successfully at 2020/7/21 17:53

Run build CAUsers\Administrator\AndroidStudioProjects\MyApplication4

Load build 3 ms

Configure build 148 ms

Calculate task graph 131 ms

Run tasks 799 ms

Event Log

17:53 Executing tasks: [app:assembleRelease]

17:53 Gradle build finished in 2 s 383 ms

17:53 Generate Signed APK

APK(s) generated successfully for 1 module:

Module 'app': locate or analyze the APK.

17:53 Executing tasks: [app:assembleDebug]

17:53 Gradle build finished in 2 s 742 ms

17:53 Build APK(s)

APK(s) generated successfully for 1 module:

Module 'app': locate or analyze the APK.

Build APK(s): APK(s) generated successfully for 1 module: // Module 'app': locate or analyze the APK. (2 minutes ago)

13:55 CRLF : UTF-8 : 4 spaces

CTF100解题

```
177 .locals 6
178 .param p1, "savedInstanceState" # Landroid/os/Bundle;
179
180 .prologue
181 const/4 v5, 0x1
182
183 .line 22
184 invoke-super {p0, p1}, Landroid/support/v7/app/CompatActivity;->onCreate(Landroid/os/Bundle;)V
185
```

将0x0改为0x1

```
super.onCreate(params);
setContentView(2130968601);
((Button)findViewById(2131492950)).setClickable(false);
this.hasGoneInt = 0;
```

在编译时遇到如下问题

```
>W: fakeLogOpen(/dev/log_stats) failed
>W: libpng error: Not a PNG file
>W: ERROR: Failure processing PNG image G:\吾爱破解工具包2.0\解压密码 www.52pojie.cn\吾爱破解工具包\Tools\AndroidTools\AndroidKiller_v1.3.1\projects\CTF_100\Project\res\mipmap-xxhdpi-v4\ic_launcher.png
```

直接删除图片后成功编译（也可以用010code查看前面几位16进制数来判断实际文件类型然后进行修改）

“爬到了看FLAG”可以点了，但是一点会闪退，将安装包发给同学运行发现可以，现在不知道是啥问题



CrakeMe_clover03:

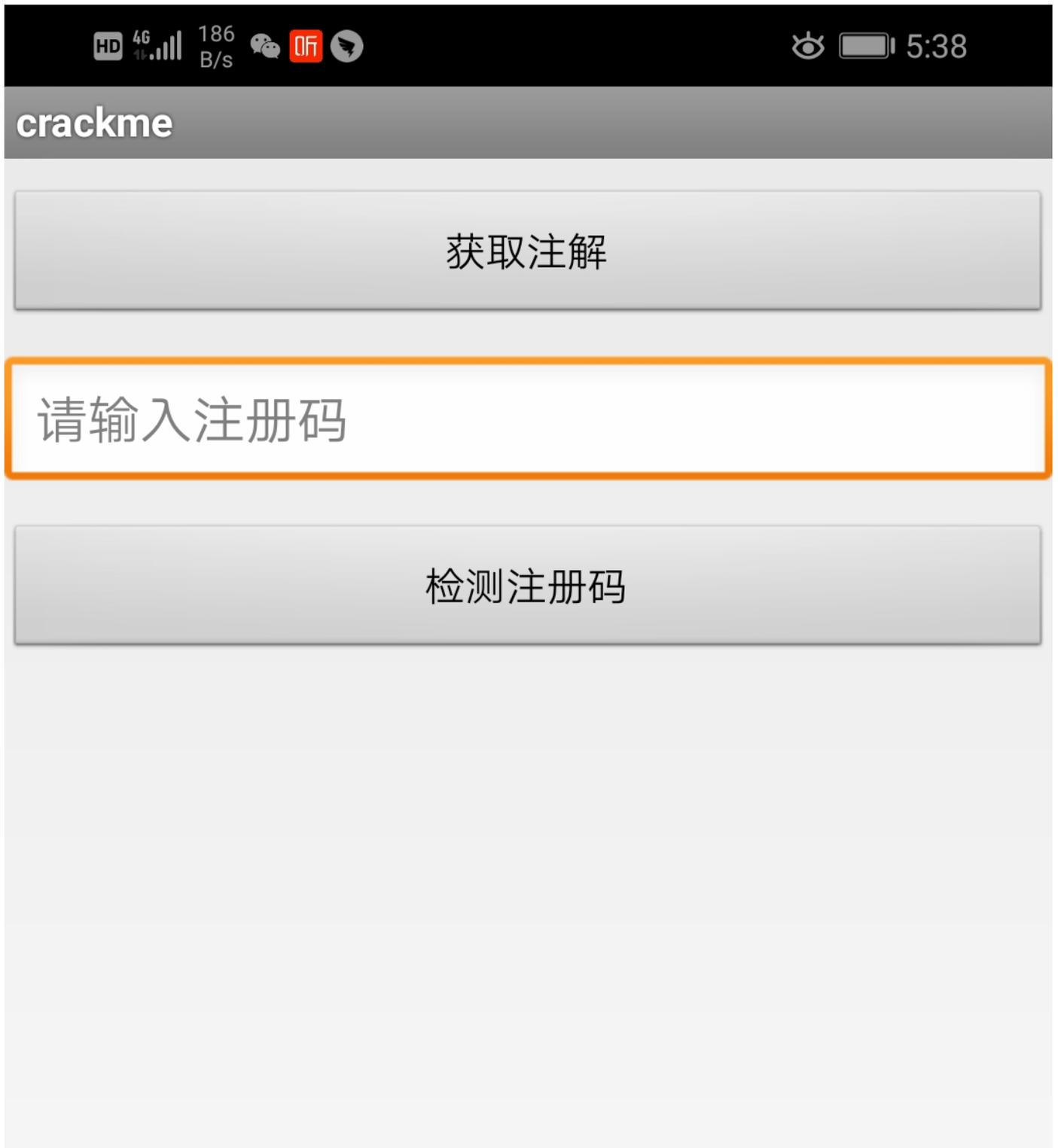
通过反编译查看java代码找到注册码验证得函数

```
public boolean isRegistered()
{
    boolean booll = false;
    int j = 0;
    if ((this.sn == null) || (this.sn.length() < 8)) {
        return false;
    }
    int k = this.sn.length();
    if (k == 8) {
```

在smali源码中发现调用这个函数后，如果他的返回值为零的话就不会输出下面的flag，

```
63  
64     invoke-direct {v0, v2, v3}, Lcom/droider/crackme0502/MainActivity$SNChecker;--><init>(Lcom/droider/crackm  
65  
66     .line 45  
67     .local v0, "checker":Lcom/droider/crackme0502/MainActivity$SNChecker;  
68     invoke-virtual {v0}, Lcom/droider/crackme0502/MainActivity$SNChecker;-->isRegistered()Z  
69  
70     move-result v2  
71  
72     if-eqz v2, :cond_0  
73  
74     const-string v1, "flag{cloveran\u5168}\r\n"  
75  
76     .line 46
```

于是修改if-eqz v2 为 if-nez v2，编译运行后成功



f1lag{cloveran全}

DAY_3

早上我们通过学习了解了Android逆向工程的流程，学习了如何利用apktool工具进行该过程

首先我们对apk文件进行反编译

```
java -jar .\apktool_2.4.0.jar d .\crackme02.apk
```

```
PS G:\NewJourney\praticed\day_3test> java -jar .\apktool_2.4.0.jar d .\crackme02.apk
I: Using Apktool 2.4.0 on crackme02.apk
I: Loading resource table...
I: Decoding AndroidManifest.xml with resources...
I: Loading resource table from file: C:\Users\Administrator\AppData\Local\apktool\framework\1.apk
I: Regular manifest package...
I: Decoding file-resources...
I: Decoding values */* XMLs...
I: Baksmaling classes.dex...
I: Copying assets and libs...
I: Copying unknown files...
```

```
I: Copying unknown files...
I: Copying original files...
```

然后又练习了回编译的

```
java -jar .\apktool_2.4.0.jar b .\crackme02\
```

```
PS G:\NewJourney\praticed\day_3test> java -jar .\apktool_2.4.0.jar b .\crackme02\
I: Using Apktool 2.4.0
I: Checking whether sources has changed...
I: Checking whether resources has changed...
I: Building apk file...
I: Copying unknown files/dir...
I: Built apk...
```

回编译生成的apk在\crakme02\dis\目录下，但在通过adb进行安装的时候出现如下错误，没有签名

```
* daemon not running; starting now at tcp:5037
* daemon started successfully
Performing Streamed Install
adb: failed to install .\crackme02\dist\crackme02.apk: Failure [INSTALL_PARSE_FAILED_NO_CERTIFICATE
S: Failed to collect certificates from /data/app/vmdl1209832183.tmp/base.apk: Attempt to get length
of null array]
```

使用signapk对其进行一个签名之后成功安装

```
PS G:\NewJourney\praticed\day_3test\signapk> ls

目录: G:\NewJourney\praticed\day_3test\signapk

Mode                LastWriteTime         Length Name
----                -
-a----             2020/6/11  17:13         155433 1.apk
-a----             2020/6/11  17:20           67 signapk.bat
-a----             2011/5/13  15:34         7369 signapk.jar
-a----             2012/3/18  15:00         1217 testkey.pk8
-a----             2012/3/18  15:00         1675 testkey.x509.pem

PS G:\NewJourney\praticed\day_3test\signapk> java -jar .\signapk.jar .\testkey.x509.pem .\testkey.pk8 ..\crackme02\dist\c
rackme02.apk My_Crakeme02.apk
PS G:\NewJourney\praticed\day_3test\signapk> ls

目录: G:\NewJourney\praticed\day_3test\signapk

Mode                LastWriteTime         Length Name
----                -
-a----             2020/6/11  17:13         155433 1.apk
-a----             2020/7/22  14:36        159356 My_Crakeme02.apk
-a----             2020/6/11  17:20           67 signapk.bat
-a----             2011/5/13  15:34         7369 signapk.jar
-a----             2012/3/18  15:00         1217 testkey.pk8
-a----             2012/3/18  15:00         1675 testkey.x509.pem

PS G:\NewJourney\praticed\day_3test\signapk> adb install .\My_Crakeme02.apk
Performing Streamed Install
Success
PS G:\NewJourney\praticed\day_3test\signapk>
```

CrackMe_clover02解题

使用apktool对其进行反汇编，并通过JEB查看Java代码

```
    }
    return arg1.a();
}

public void onClick(View arg5) {
    switch(arg5.getId()) {
        case 2131296336:
    
```

```

    case 2131279530: {
        int v0 = this.a();
        AlertDialog$Builder v1 = new AlertDialog$Builder(((Context) this));
        v1.setTitle("想要flag吗? 充个money吧");
        if (v0 < 30) {
            v1.setMessage("现在你的积分值为: " + v0 + "! 你的cloversec的积分也太少了吧! 努力赚取积分, 就能买得起flag了。");
            v1.setNegativeButton("俺去banzhuo赚积分咯!", new a(this));
        }
        else {
            v1.setMessage("要充钱才能有积分哦。确定充钱?");
            v1.setPositiveButton("充钱", new b(this));
            v1.setNegativeButton("不玩了 exit", new c(this));
        }
    }
}
v1.show();

```

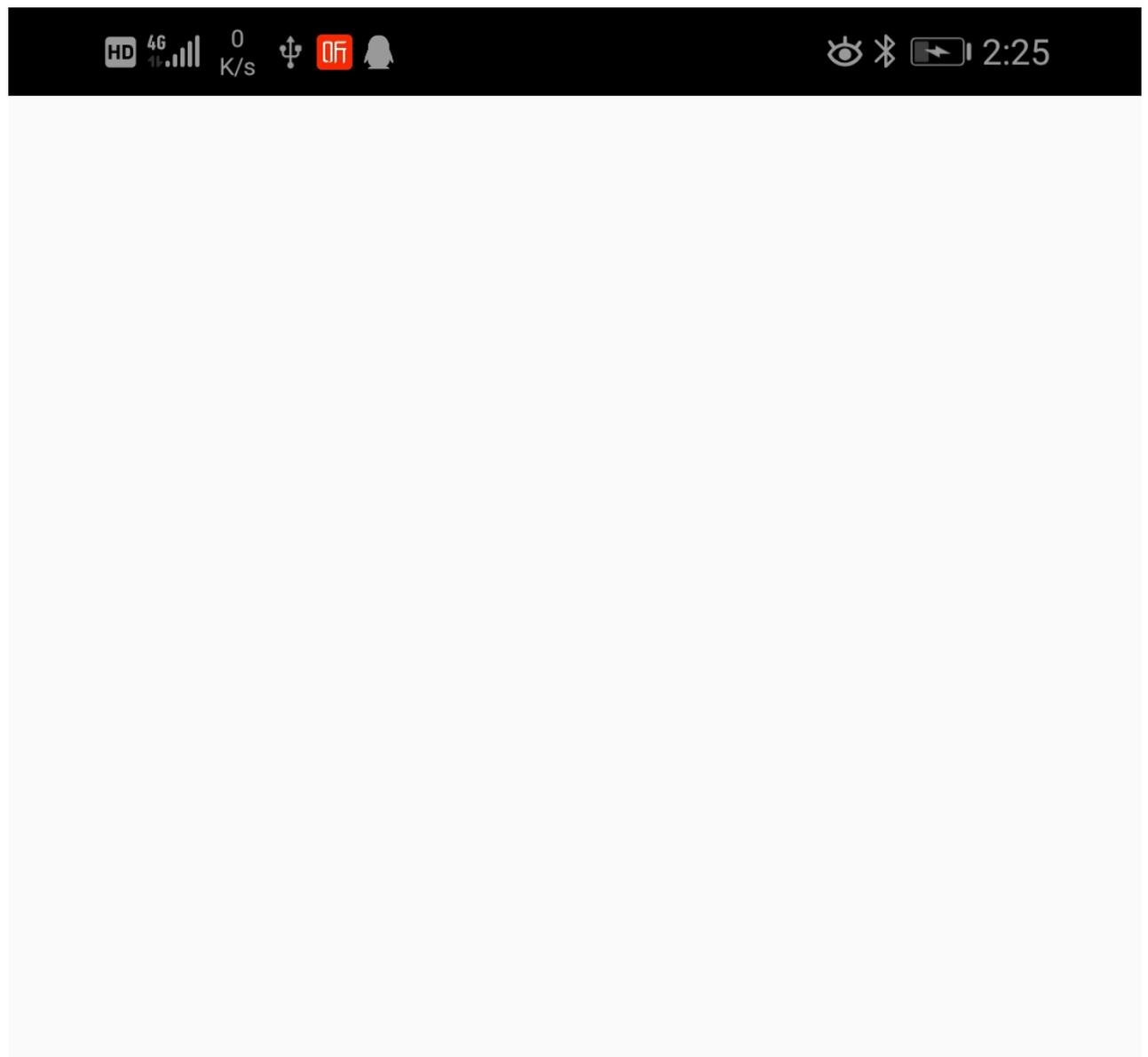
发现onclick函数中出现判断，尝试在smali中进行修改

```

8      invoke-virtual {v1, v2},
      Landroid/app/AlertDialog$Builder;.->setTitle(Ljava/lang/CharSequence;)Landroid/app/AlertDialog$Builder
      ;
9
10     const/16 v2, 0x1e
11
12     if-ge v0, v2, :cond_0
13
14     new-instance v2, Ljava/lang/StringBuilder;
15
16     const-string v3, "\u73b0\u5728\u4f60\u7684\u79ef\u5206\u503c\u4e3a\u4ff1a"
17

```

修改后，通过apktool和signapk工具进行安装后发现成功



向至尊vip致敬

至尊VIP

by SecClover

HD 4G 0 K/s 听

2:25

优秀，flag{Y3liZXJzY2hvb2w9c2VjY2xvdmVyPW5ldHdvcms=}!

全屏显示

对flag中的内容进行base64解密: cyberschool=secclover=network

下午我们对smali的语法和进行了学习了解了,同时也练习了baksmali.jar 与 smali.jar的使用

使用baksmali.jar 对CrackMe_clover02中的dex 进行反编译

```
java -jar .\baksmali.jar -o [输出文件夹] dex文件
```

```
PS G:\NewJourney\praticice\JarPackageTools> java -jar .\baksmali.jar -o MyCrackMe_clover02 .\classes.dex
PS G:\NewJourney\praticice\JarPackageTools> ls
```

目录: G:\NewJourney\praticice\JarPackageTools

Mode	LastWriteTime	Length	Name
d-----	2020/7/22 15:50		CrackMe_clover02
d-----	2020/7/22 15:55		MyCrackMe_clover02
-a-----	2020/7/21 12:45	16314178	apktool_2.4.0.jar
-a-----	2012/9/17 22:12	524051	baksmali.jar
-a-----	2020/7/22 10:36	286512	classes-dex2jar.jar
-a-----	2020/4/21 13:25	148552	classes.dex
-a-----	2020/4/21 13:25	499432	CrackMe_clover02.apk
-a-----	2012/6/18 17:06	130691	ddx.jar
-a-----	2012/9/17 22:12	693227	smali.jar

```
PS G:\NewJourney\praticice\JarPackageTools>
```

使用smali.jar回编译 dex

```
java -jar .\smali.jar -o 目标dex文件 [smali文件夹]
```

```
PS G:\NewJourney\praticice\JarPackageTools> java -jar .\smali.jar -o newClass.dex .\MyCrackMe_clover02\
PS G:\NewJourney\praticice\JarPackageTools> ls
```

目录: G:\NewJourney\praticice\JarPackageTools

Mode	LastWriteTime	Length	Name
d-----	2020/7/22 15:50		CrackMe_clover02
d-----	2020/7/22 15:55		MyCrackMe_clover02
-a-----	2020/7/21 12:45	16314178	apktool_2.4.0.jar
-a-----	2012/9/17 22:12	524051	baksmali.jar
-a-----	2020/7/22 10:36	286512	classes-dex2jar.jar
-a-----	2020/4/21 13:25	148552	classes.dex
-a-----	2020/4/21 13:25	499432	CrackMe_clover02.apk
-a-----	2012/6/18 17:06	130691	ddx.jar
-a-----	2020/7/22 15:57	148532	newClass.dex
-a-----	2012/9/17 22:12	693227	smali.jar

```
PS G:\NewJourney\praticice\JarPackageTools>
```

选取 CrackMe_clover02中的MainActivity中的smali 选取一个函数 对其samli执行流程进行分析

```

.method private a()I
    .locals 3

    const/4 v2, 0x0

    const-string v0, "data"

    invoke-virtual {p0, v0, v2}, Lcom/example/crackme/MainActivity;->getSharedPreferences(Ljava/lang/String;I)Landroid/content/SharedPreferences;

    move-result-object v0

    const-string v1, "points"

    invoke-interface {v0, v1, v2}, Landroid/content/SharedPreferences;->getInt(Ljava/lang/String;I)I

    move-result v0

    return v0
.end method

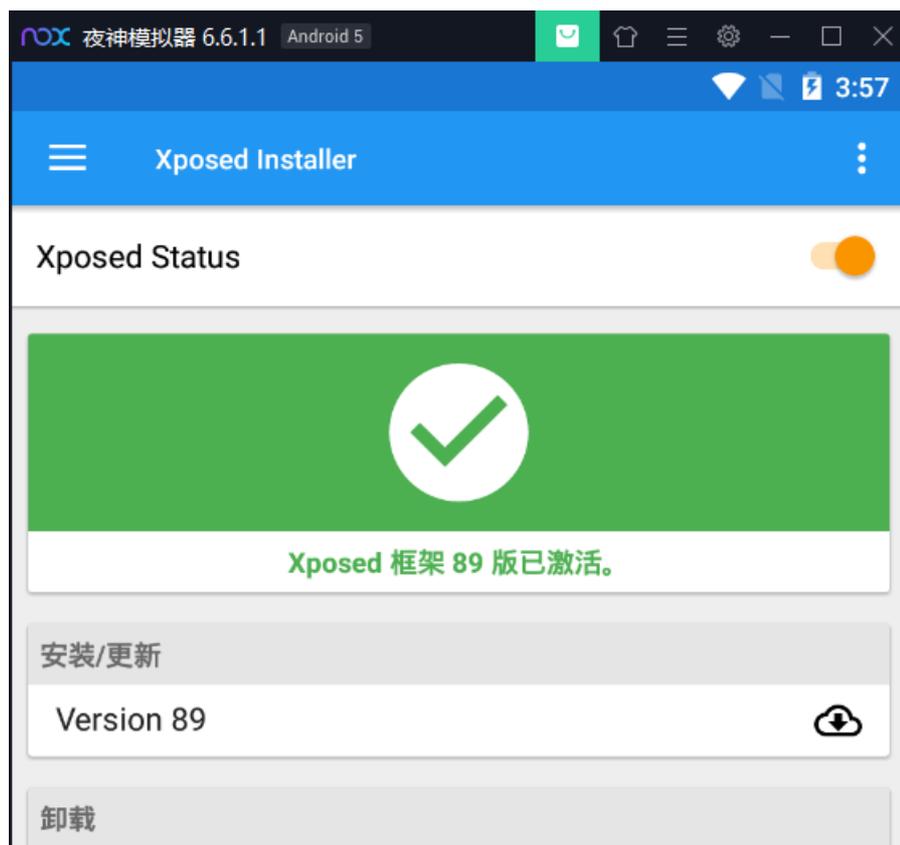
```

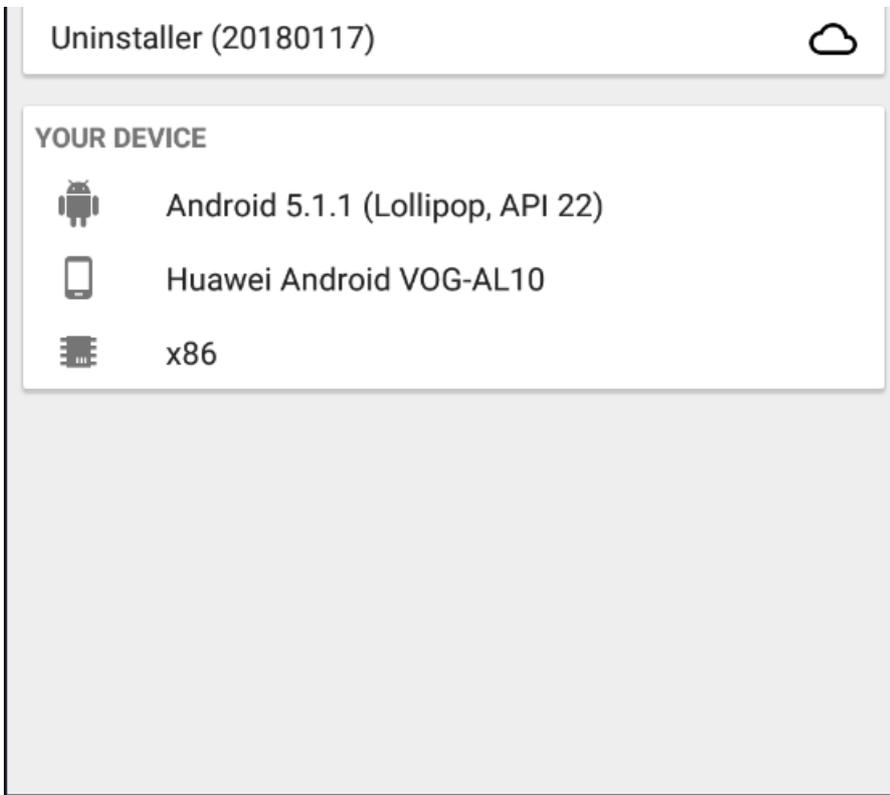
这个函数a, 它的返回值是一个整形, 有3个局部变量: v0, v1, v2, 先是调用方法getSharedPreferences(v0, v2), 然后将返回值存放在v0中, 再调用接口方法getInt(),将返回值存放在v0中返回

DAY_4

一、Xposed模块的安装, APKshelling的调试

根据老师给的步骤安装Xposed





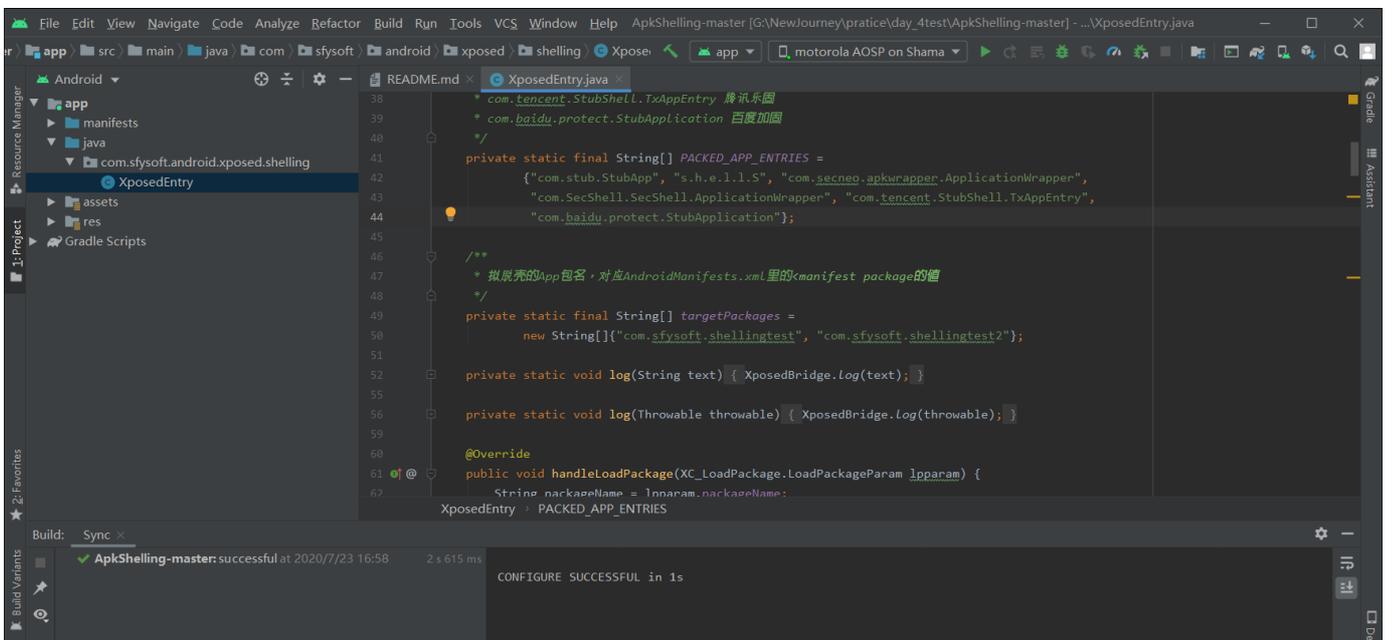
在夜神模拟器安装目录下，使用nox-adb命令连接Android Studio

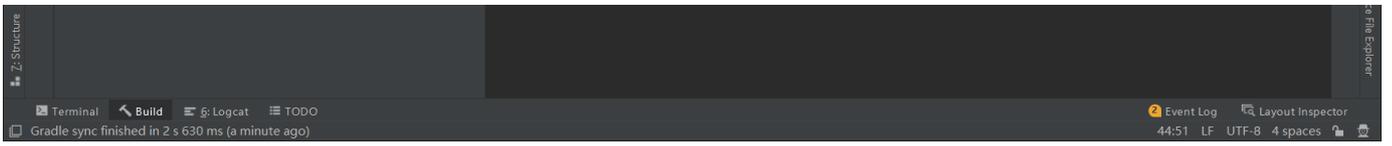
```
Microsoft Windows [版本 10.0.18362.778]
(c) 2019 Microsoft Corporation。保留所有权利。

D:\Program Files\Nox\bin>nox-adb.exe connect 127.0.0.1:62001
* daemon not running. starting it now on port 5037 *
* daemon started successfully *
already connected to 127.0.0.1:62001

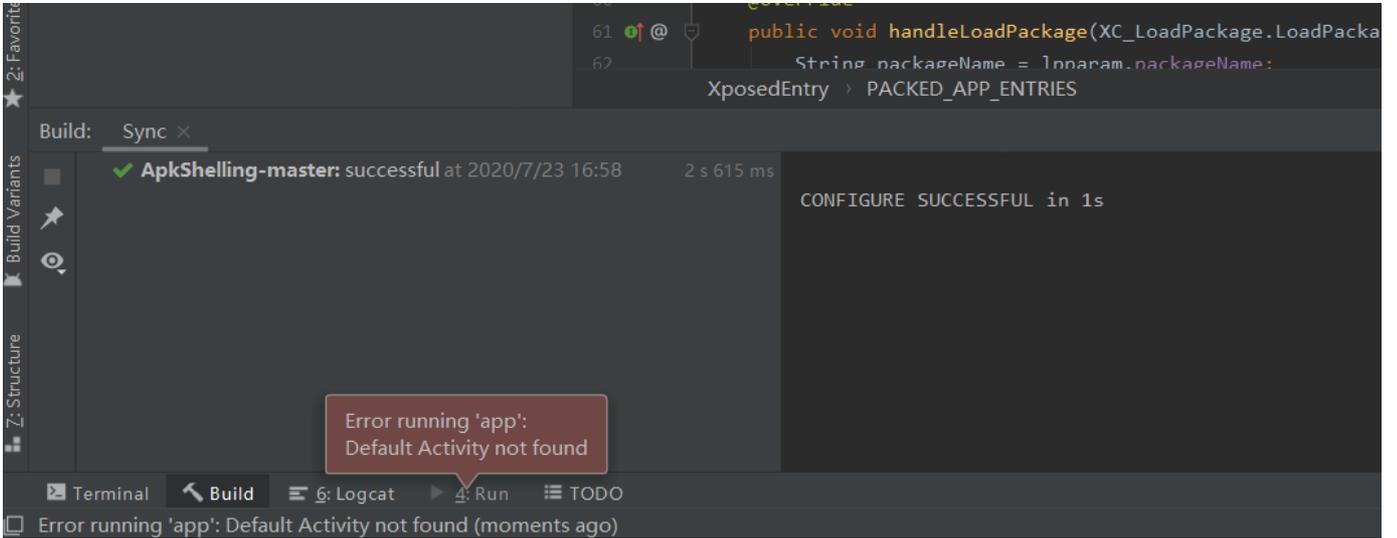
D:\Program Files\Nox\bin>
```

使用Android Studio打开ApkShelling-master文件夹，

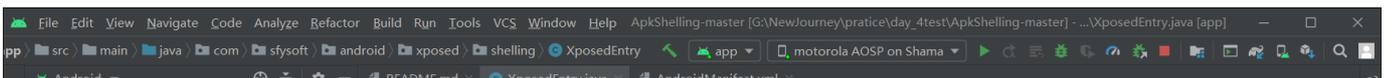
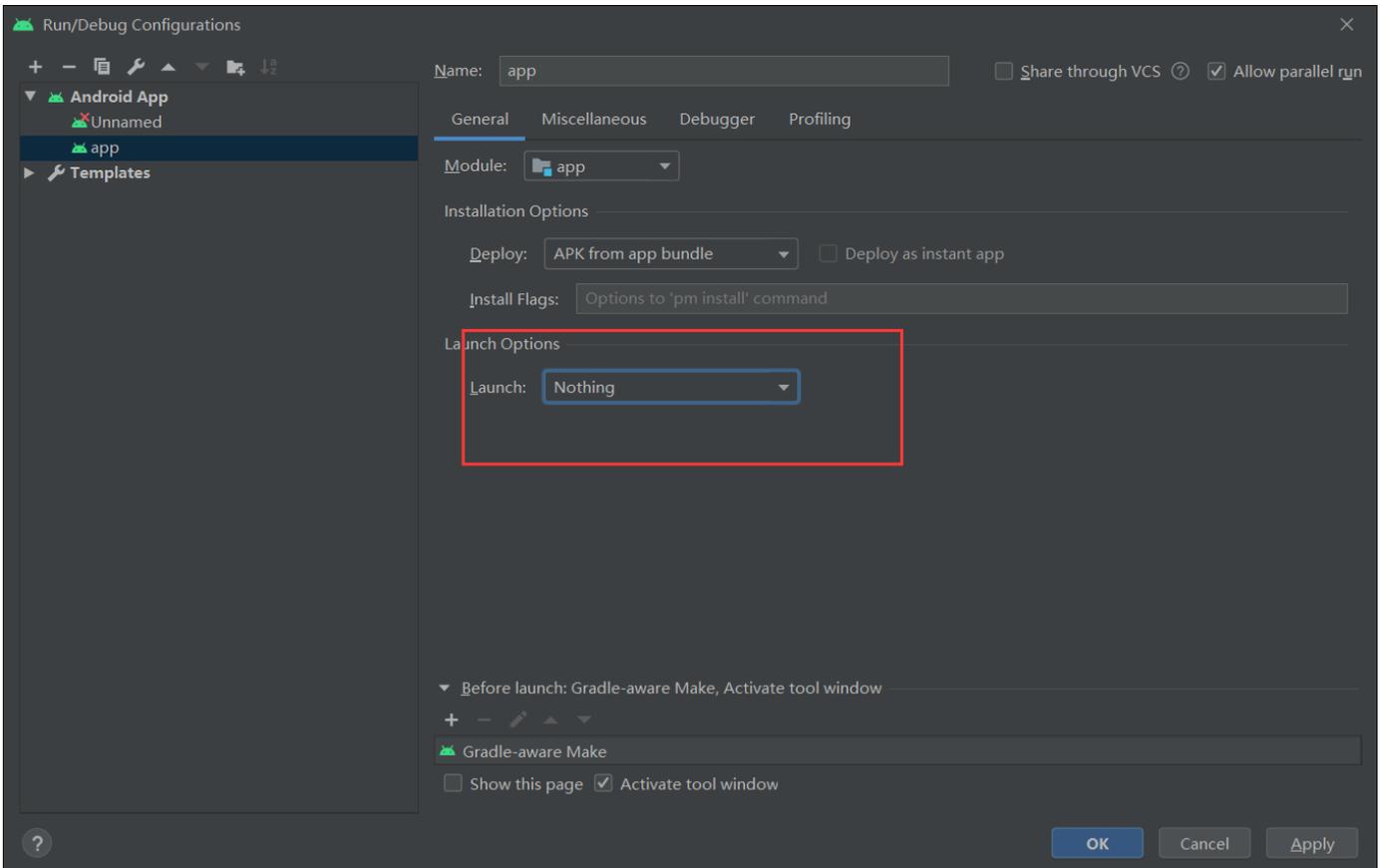


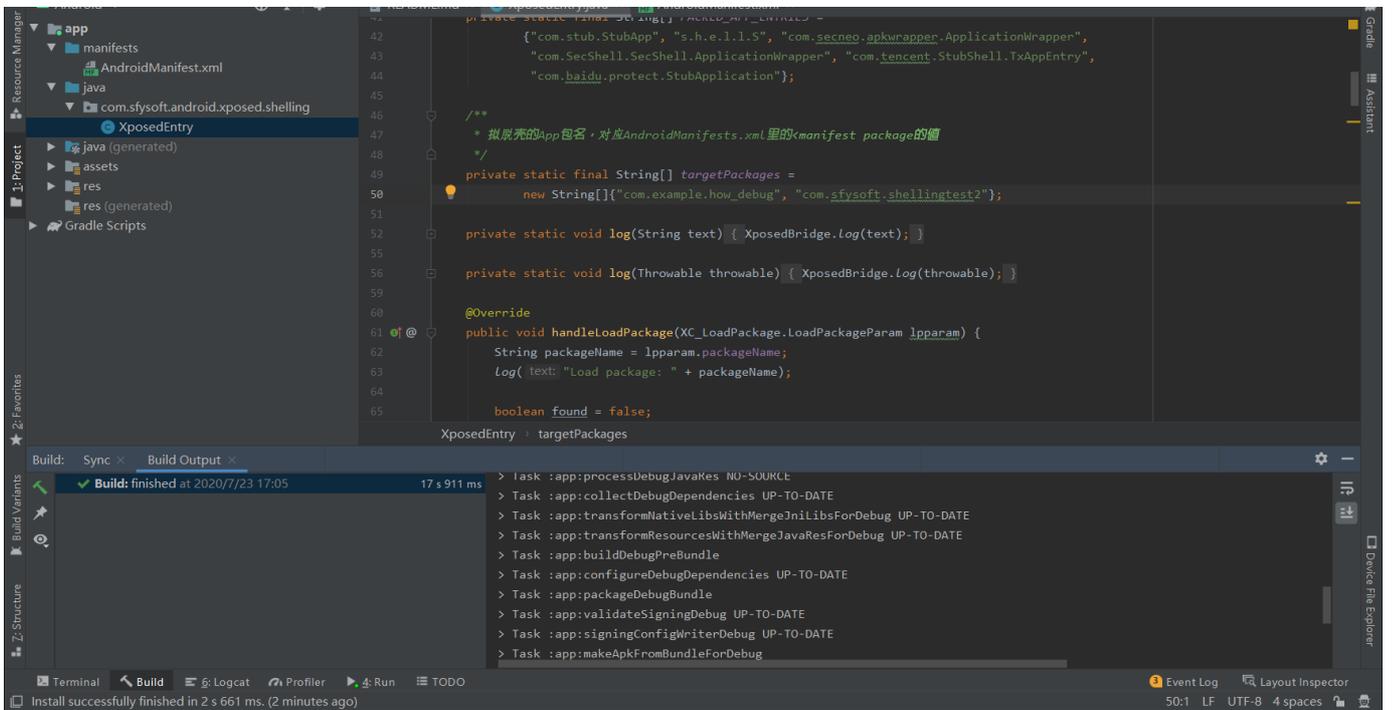


点运行时出现如下错误



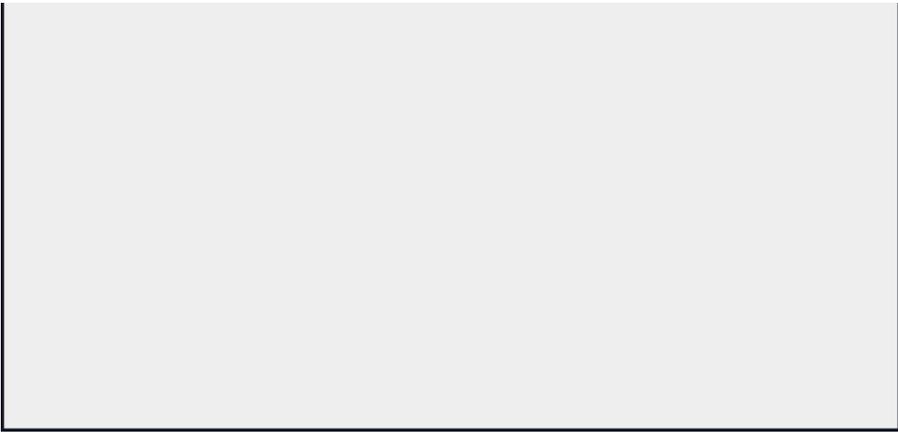
将Launch中的Default Activity改为Nothing后再次运行成功





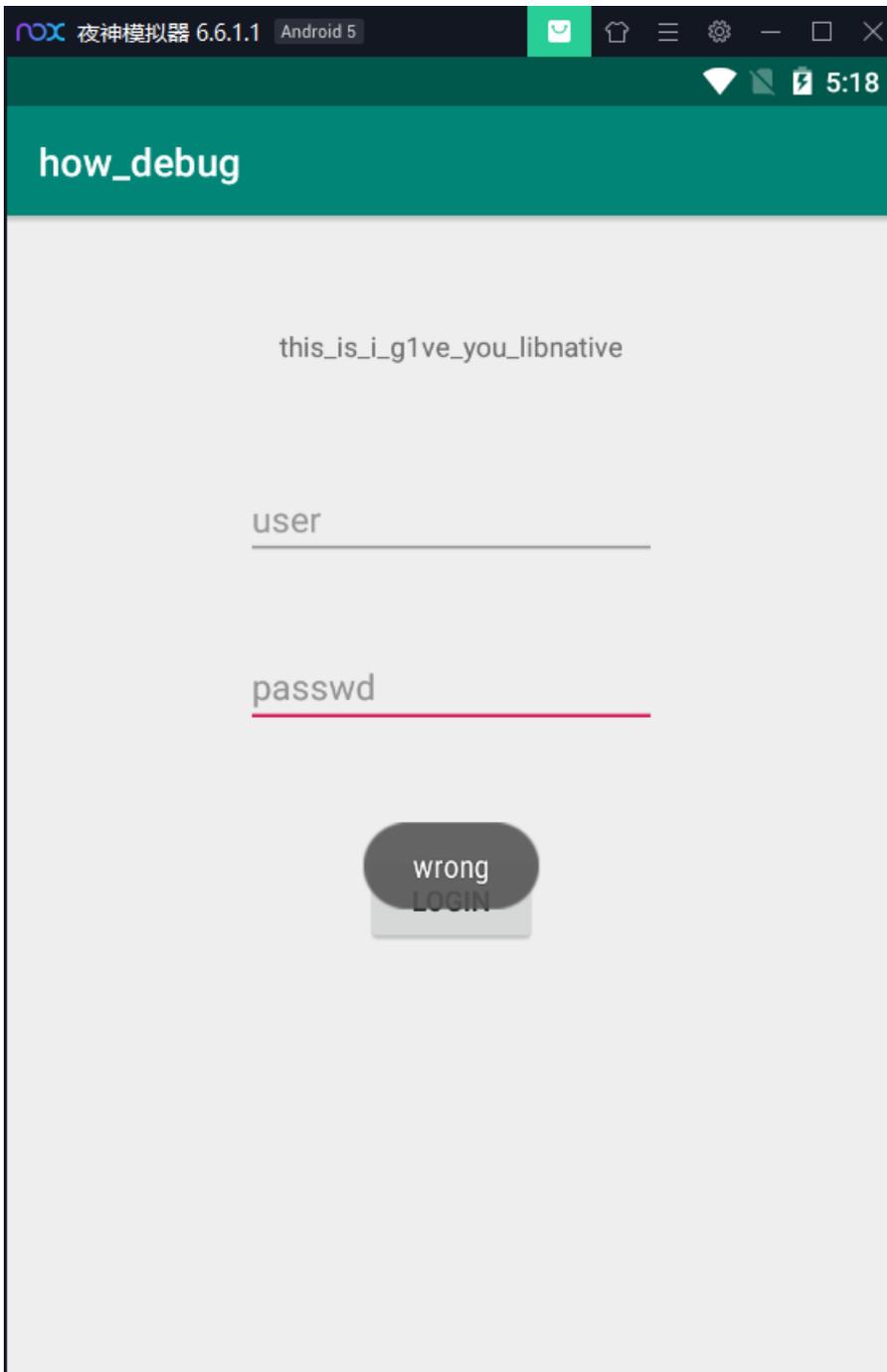
在模拟器中重新打开Xposed，在左上角的模块中选中脱壳,并重启设备

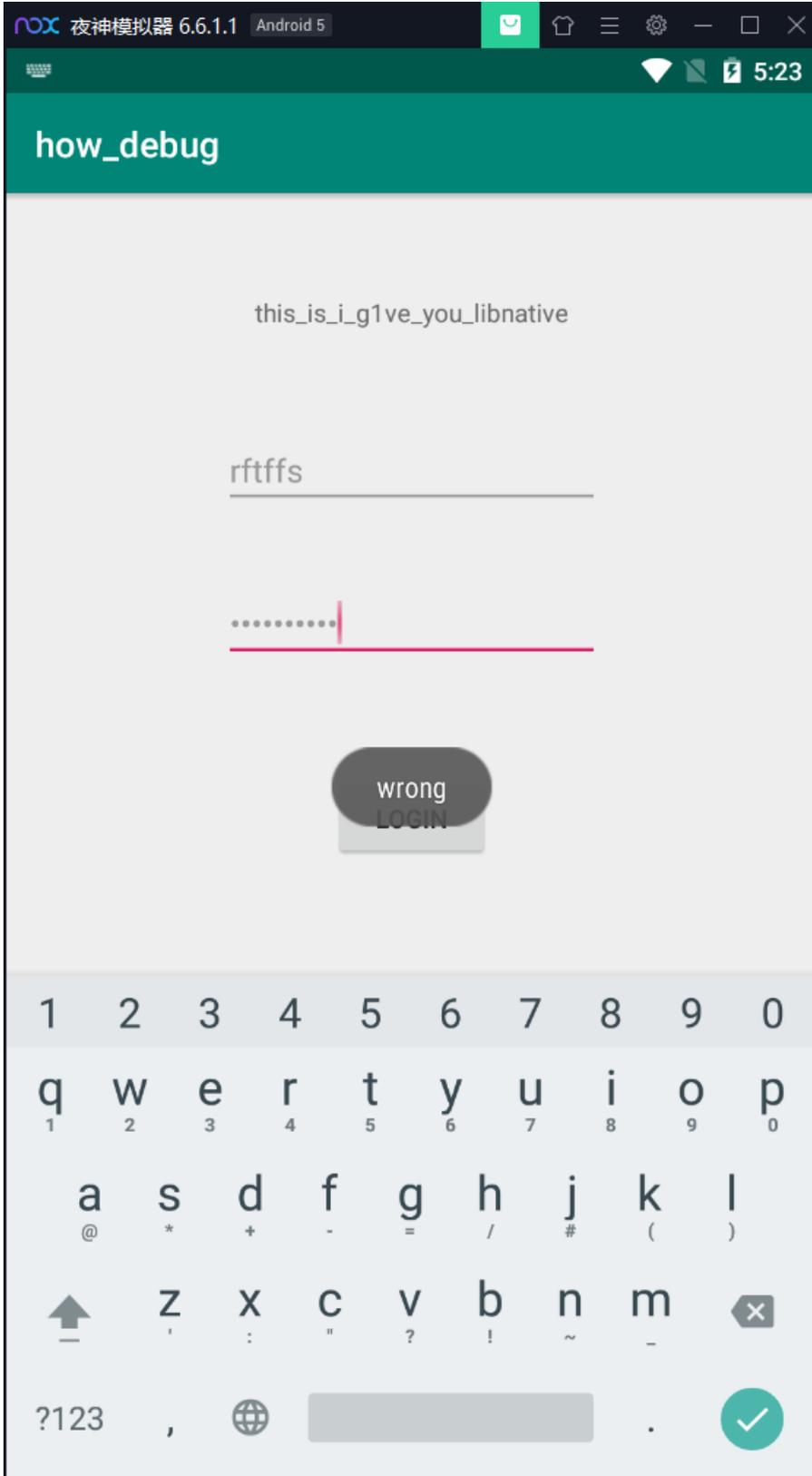
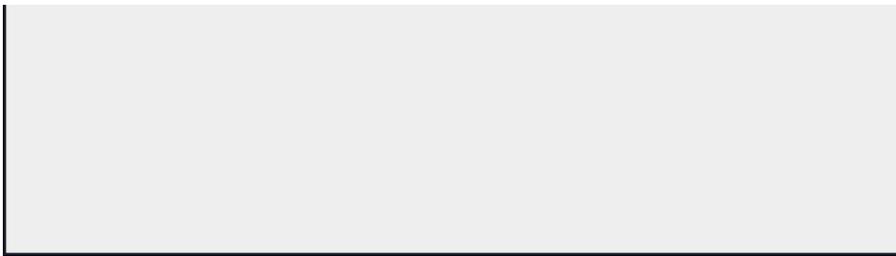




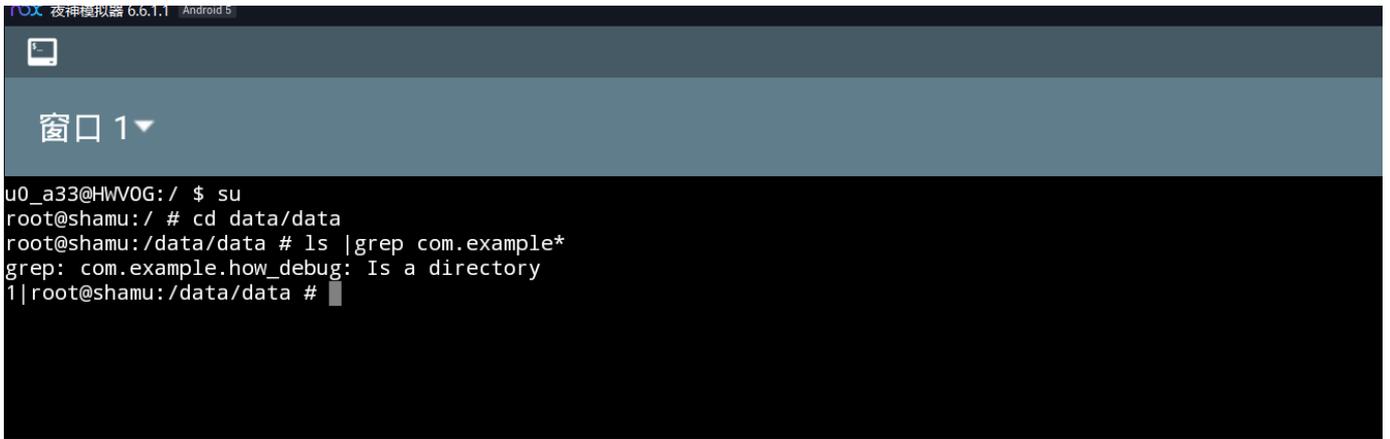
二、Bang获取flag

在模拟器进行安装signed.apk

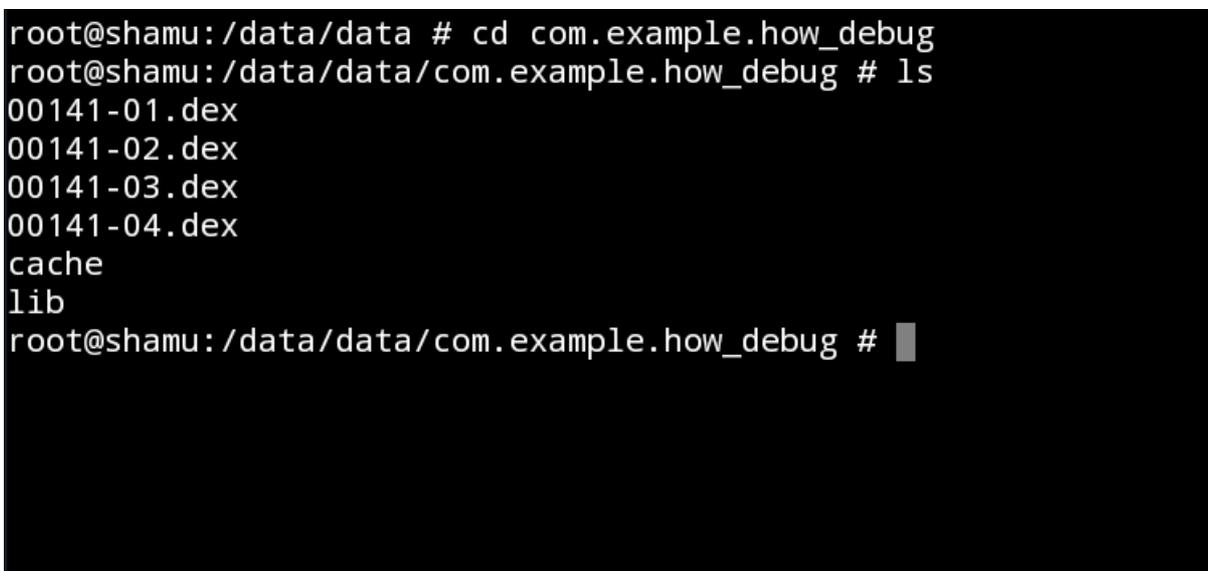




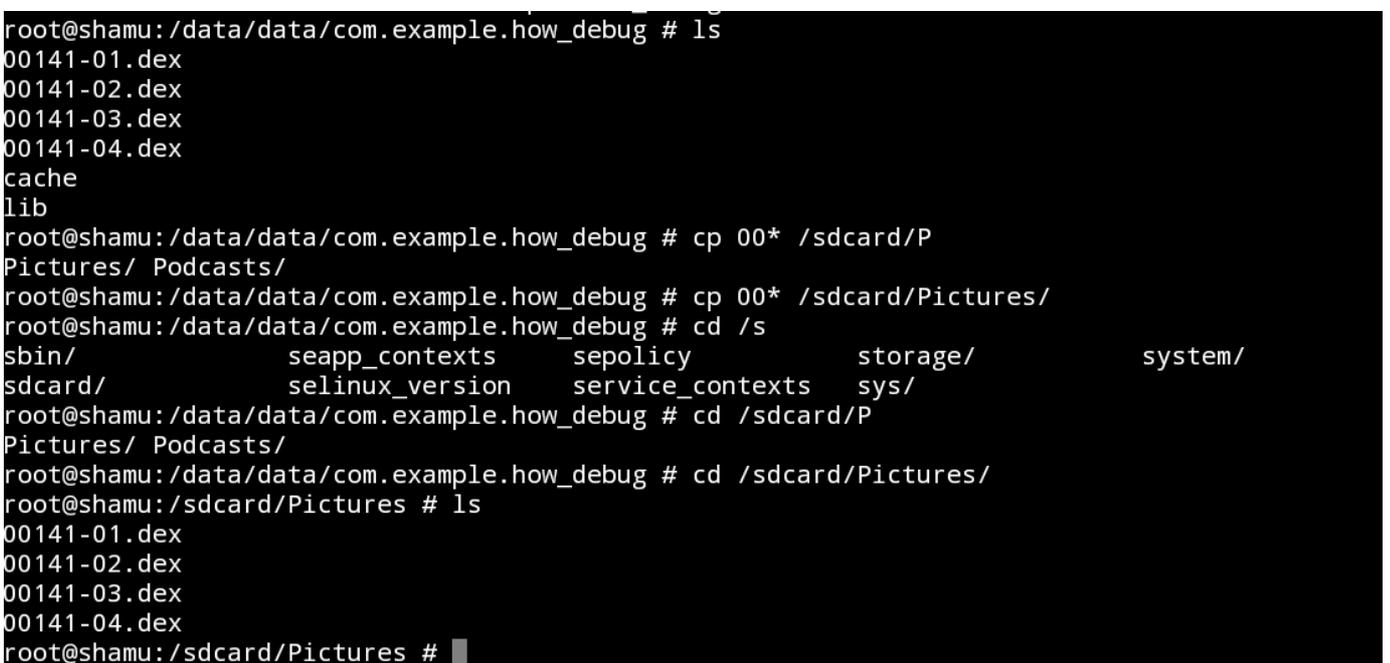
打开终端模拟器，获得root后，切换目录到/data/data，并通过grep查询到com.example.how_debug



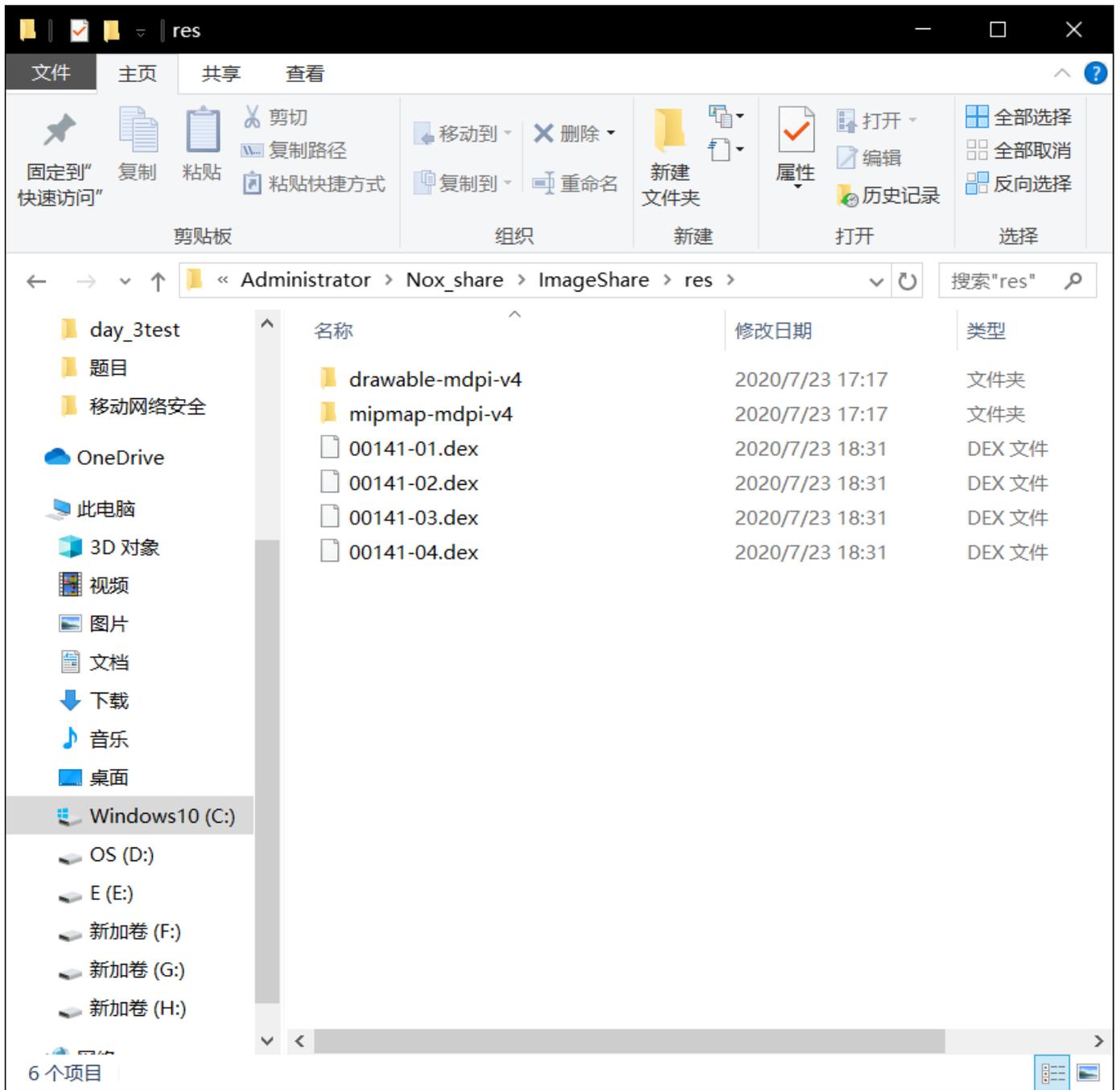
通过ls查看/data/data/com.example.how_debug



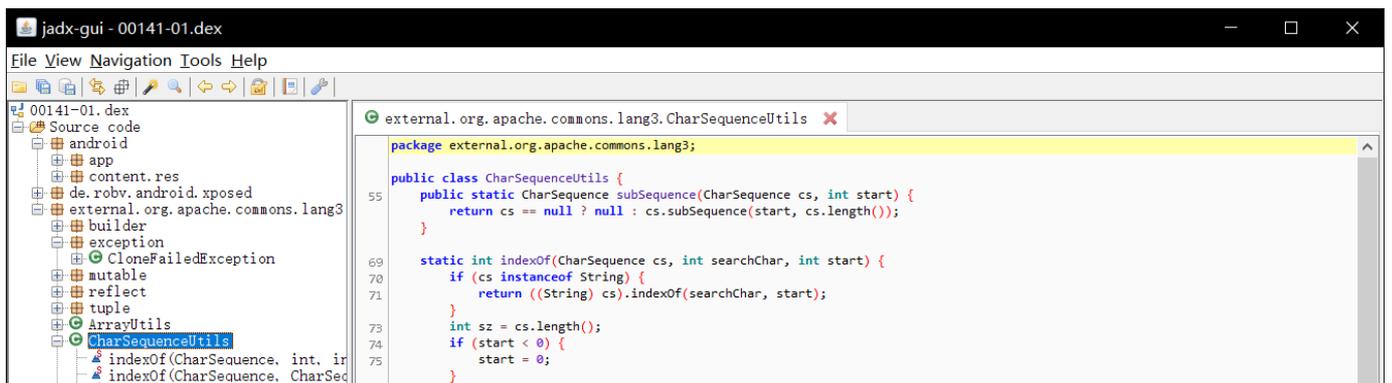
通过cp命令将*.dex文件复制到与windows的共享文件夹下



在windows共享目录下找到四个文件



分别用jadx-gui打开进行查看





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